



Layouts Guide

Part One

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## The Multiplayer Maps and Layouts Guide

This guide gives the location of every Data Post, Weapon, Vital Suit (VS), Thermal Energy Charging Station, and Team Spawn Point for each map, in every layout. Maps are not to scale.

This guide is Part One of all the maps. The two maps in this guide are:

- Canyon 810
- Pirate Fortress



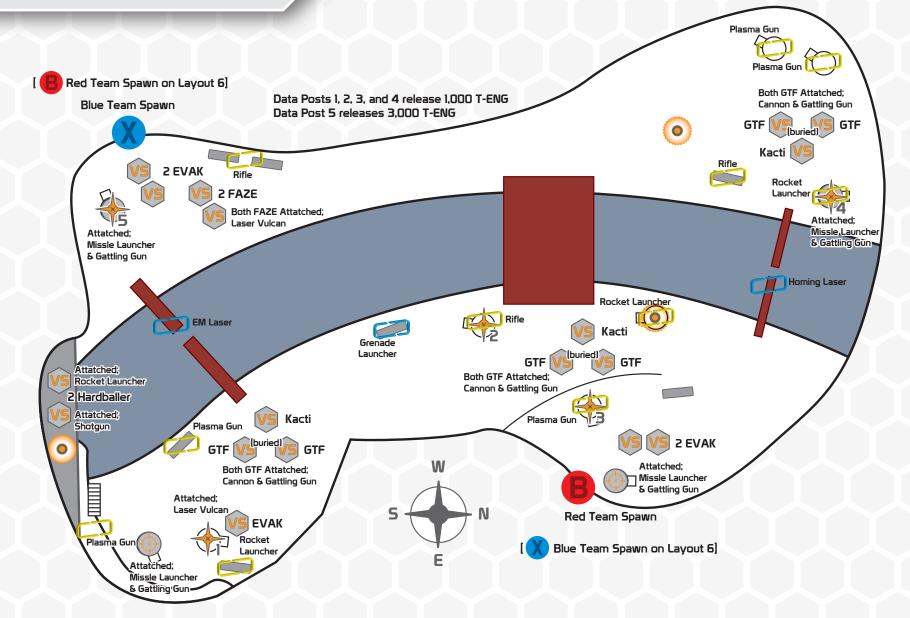


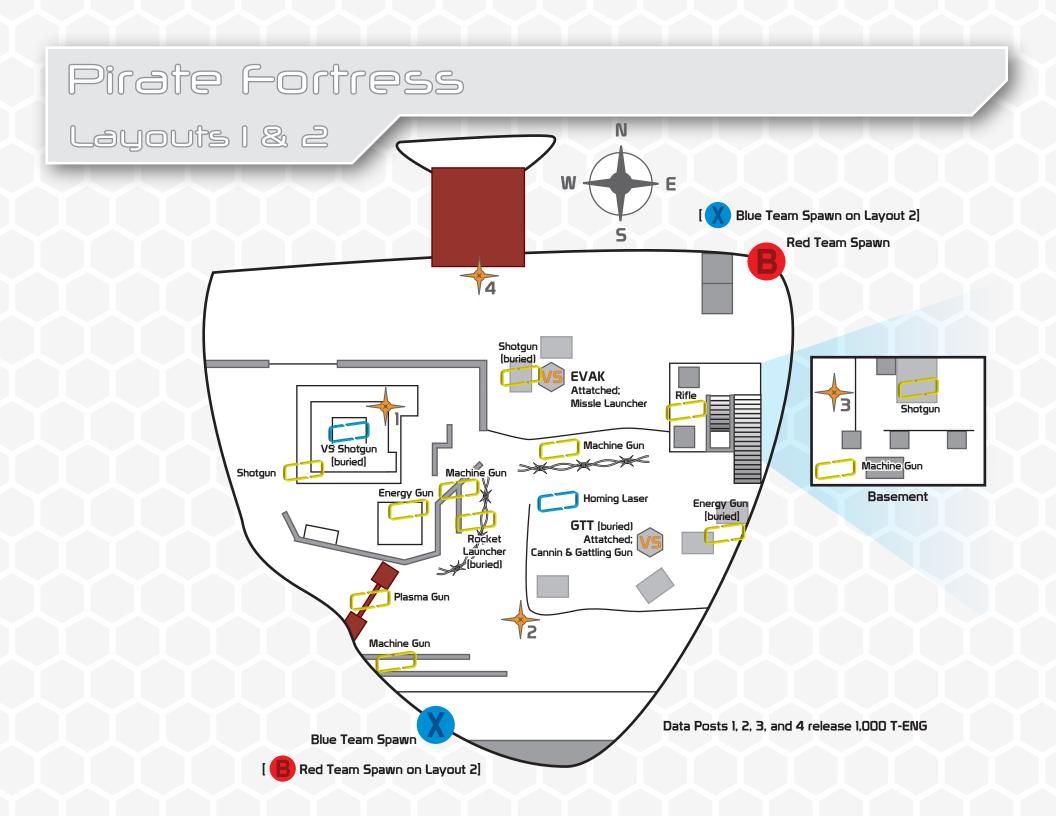


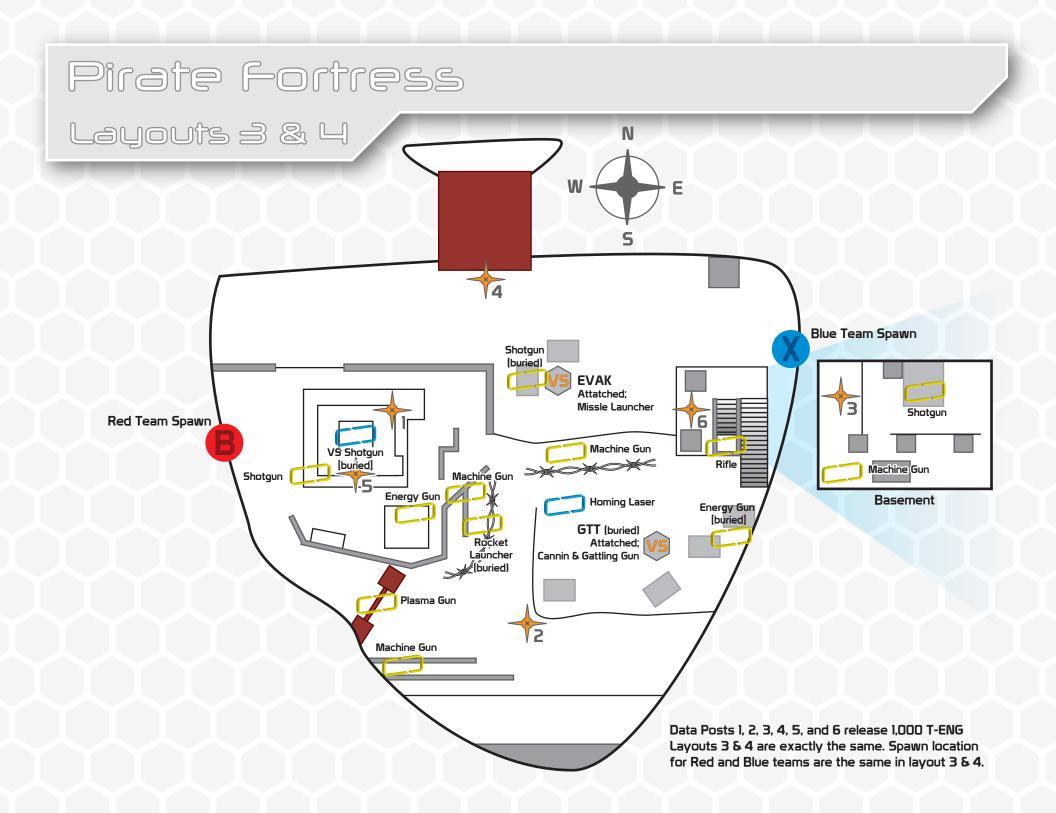
#### Canyon 810 Layouts I & 2 Red Team Spawn on Layout 2] Blue Team Spawn Plasma Gun 3 GTF Data Posts 1, 2, 3, and 4 release 1,000 T-ENG All 3 Attatched; Data Post 5 releases 3,000 T-ENG Cannon & Gattling Gun Attatched; Attatched; Laser Vulcan & Laser Rifle Cannon Attatched; 2 Red Attatched: Cannon Cannon **FAZE** Rocket Launcher Attatched; Laser Vulcan & EM Laser Homing Laser Rocket Launcher Homing Laser Attatched; Missle Launcher Grenade Missle Launcher Launcher Hardballer Attatched; Attatched; (buried) Shotgun Missle Launcher Plasma Gun Plasma Gun 3 Kacti 3 Red VS All 3 Attatched; Cannon & Gattling Gun Plasma Gun Rocket Launcher Red Team Spawn Blue Team Spawn on Layout 2]

### Canyon 810 Layouts 3 & 4 Red Team Spawn on Layout 4] Blue Team Spawn Plasma Gun 4 EVAK Data Posts 1, 2, 3, and 4 release 1,000 T-ENG Data Post 5 releases 3,000 T-ENG Attatched; 2 w/ Gattling Gun, 1 Laser Vulcan, 1 Missle Launcher **FAZE** Rifle **FAZE** Both FAZEs' Attatched; 2 Laser Rifle each Homing Laser Rocket Launcher Homing Laser Launcher Attatched; Plasma Gun 2 w/ Gattling Gun, 1 Laser Vulcan, 3 Harballer 1 Missle Launcher All 3 Attatched: Shotgun 4 EVAK Plasma Gun Rocket Launcher Red Team Spawn Blue Team Spawn on Layout 4]

# Canyon 810 Layouts 5 & 6







#### Pirate Fortress Layouts 5 & 6 Blue Team Spawn on Layout 6] 2 EVAK Both Attatched: Red Team Spawn Cannon Plasma Gun Laser Rifle [buried] Rocket VS Rocket Launcher Machine Gun Plasma Gun [buried] Machine Gun Energy Gun **Basement** Shotgun [buried] VS Shotgun [buried] Rocket Launcher (buried) Shotgun Rifle [buried] EVAK Attatched; **EM** Laser 2 EVAK Laser Vulcan Both Attatched; Cannon Data Posts 1, 2, 3, 4, and 5 release 1,000 T-ENG Plasma Gun Blue Team Spawn Red Team Spawn on Layout 6]